IOS 5 Recipes: A Problem-solution Approach

By Shawn Grimes

Apress. Paperback. Condition: New. 616 pages. Dimensions: 9.2in. x 7.4in. x 1.5in.iOS 5 Recipes: A Problem-Solution Approach is yourguide to developing solutions on iPad, iPhone, and other iOS 5devices and platforms. This book provides in-depth code samples and discussions for scenarios that developers face every day. Youll find numerous examples of real-world cases that will enable you to build fully functional applications quickly and efficiently. The recipes included in this book are wide in scope, and have been geared toward the professional developer. Youll find clear and concise code samples accompanying each recipe, and will be presented with cutting-edge solutions that bring forth the best that the iOS 5 SDK has to offer. The recipes include: Working with Interface Builder in the latest version of Xcode Building applications that incorporate animation and multimedia Building location-aware apps Understanding best practices for application design and development Youll findiOS 5 Recipes: A Problem-Solution Approach to be an indispensable reference for all of your iOS development. What youll learn How to make your apps truly stand out withbrilliant animations and multimedia How to enhance your game appswith GameCenter How to develop powerful appswith the latest Xcode How to extend your apps with TableView, UIView,...

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